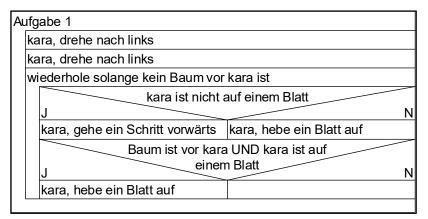
J1	BPE 5: Grundlagen der Programmierung	Informatik
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L1_5.2 Lösungen zu Vertiefungsaufgaben Kontrollstrukturen

Aufgabe 1

Struktogramm



(L1_5_2_A1_Vertiefung.stg)

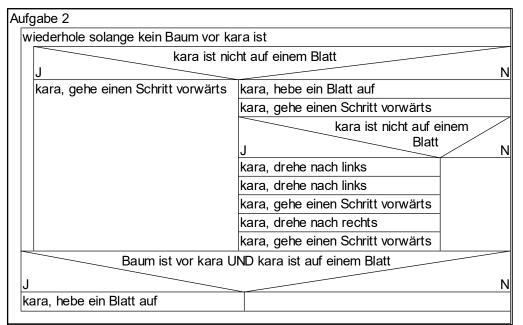
Programmcode

```
10 kara.turnLeft()
11 kara.turnLeft()
12 while not kara.treeFront():
13 if not kara.onLeaf():
14 kara.move()
15 else:
16 kara.removeLeaf()
17 if kara.treeFront and kara.onLeaf():
18 kara.removeLeaf()
```

(L1_5_2_A1_Vertiefung.py)

Aufgabe 2

<u>Struktogramm</u> <u>Programmcode</u>



(L1_5_2_A2_Vertiefung.stg)

Programmcode

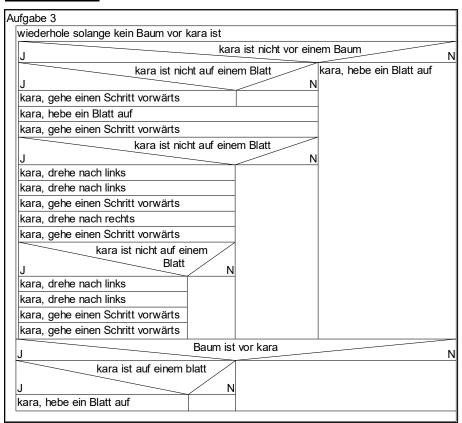
```
10
   while not kara.treeFront():
11
       if not kara.onLeaf():
12
            kara.move()
13
       else:
14
           kara.removeLeaf()
15
           kara.move()
16
            if not kara.onLeaf():
17
               kara.turnLeft()
18
                kara.turnLeft()
19
                kara.move()
20
                kara.turnRight()
21
                kara.move()
22 if kara.treeFront and kara.onLeaf():
23
       kara.removeLeaf()
```

(L1_5_2_A2_Vertiefung.py)

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Aufgabe 3

Struktogramm



(L1_5_2_A3_Vertiefung.stg)

Programmcode

```
while not kara.treeFront():
11
        if not kara.treeFront():
12
            if not kara.onLeaf():
13
                kara.move()
14
            kara.removeLeaf()
15
            kara.move()
16
            if not kara.onLeaf():
17
                kara.turnLeft()
18
                kara.turnLeft()
19
                kara.move()
20
                kara.turnRight()
21
                kara.move()
22
                if not kara.onLeaf():
23
                     kara.turnLeft()
24
                    kara.turnLeft()
25
                    kara.move()
26
                    kara.move()
27
        else:
28
            kara.removeLeaf()
29
    if kara.treeFront():
30
        if kara.onLeaf():
31
            kara.removeLeaf()
```

(L1_5_2_A3_Vertiefung.py)